

Tuesday 9th February

Learning Objectives:

English: Theme Parks	Maths: Improper fractions to mixed numbers.	Computing: Coding
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English

Today we are going to use the research you completed on DisneyWorld theme parks yesterday to write the next page of our Travel Brochure.

The first paragraph will be an introduction to all four theme parks:

- Magic Kingdom
- Epcot
- Hollywood Studios
- Animal Kingdom

In this paragraph you need to inform the reader about the main attractions - Why should they visit DisneyWorld?

Now the main part of today's Non - Chronological Report is up to you.

Choose one of the theme parks.

The rest of today's report will be about that theme park.

What information do you want to include? What pictures are important?

Remember your work should take the form of a non-chronological report so you might want to use a similar layout to the work you completed in English yesterday or for those of you that need the structure of a blank report, I have put one on the website.

For more information on Non-Chron Reports read through the PowerPoint on the website. I know it's about Guinea Pigs but the format is the same!

If you need more information about the theme parks visit the Disneyworld website again.

<https://www.disneyworld.co.uk/>

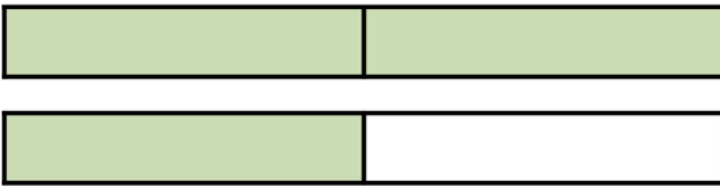
Maths

Spend 10-15 minutes practising your times tables using TTRockstars or the practise sheets on the website.

Today we are going to continue learning about Improper fractions by converting them to Mixed numbers.

Look at the problem below:

How many halves to we have?



$$\frac{3}{2}$$

What would this look like as a mixed number?

$$1 \frac{1}{2}$$

I have put two videos explaining this on the Videoblog, as well as a PowerPoint on the website which explains everything you need to know for today's lesson,

Now choose two of the activities to complete: Green, Orange, Red and Blue.

For more of a challenge have a go at the Extension Sheet.

Computing

For this lesson I would like you to have a go at coding.

Because you are all at different levels I have put two different lessons below. The first lesson (1) is designed for children at beginner level and the second lesson (2) is designed for more competent coders.

1) Log on to Purple Mash

<https://www.purplemash.com/sch/buriton>

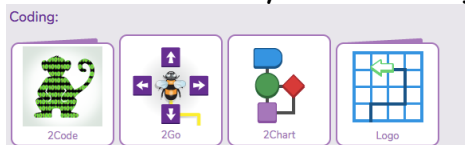
If you can't remember your login use:

Username: Year4

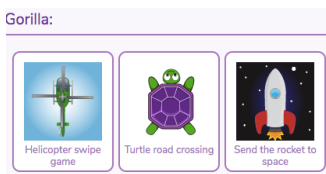
Password: Year4 - case sensitive no space.

From the home screen click on Tools.

Scroll down until you see coding and click on 2code.



Next you can either go down to Gorilla and have a go at launching the rocket into space.



Or you can go to 2code Video Tutorials and then watch a quick tutorial before you launch the rocket.

2)

If you are a more competent coder then you will need to have downloaded **Scratch**.

First go onto the Oak Academy Website

<https://classroom.thenational.academy/units/variables-in-games-a78e>

Now work your way through the lessons and activities in this section.