

Multiplayer Rocket Addition and Subtraction

What you need...

- A large table (preferably round)
- Laminated print of the rocket
- Laminated astronauts in windows
- Sticky tack or stick back velcro (to stop people falling off the rocket)

How to set it up...

Place the rocket in the centre of the table and seat the children round the edge. The adult is the rocket launch pad and each of the children is a rocket stop. To begin the person at the rocket launch pad adds a few astronauts to the rocket.

How to play...

Once the first astronauts have boarded, rotate the rocket to the next stop. Tell the person at the stop how many astronauts are getting on/off at the stop. The child then has to say how many astronauts would be on the rocket as a consequence of the people getting on/off. If they get the right answer they get to choose that amount of astronauts to add/remove. For example...

Adult: There are five astronauts on the rocket. If two astronauts get on, how many will be on the rocket then?

Child: Seven?

Adult: Correct, you can now choose two astronauts to add to the bus!





