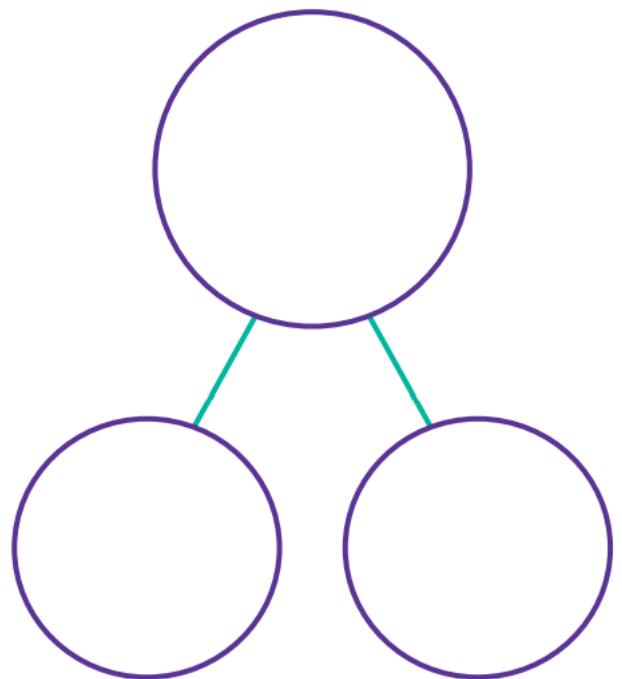
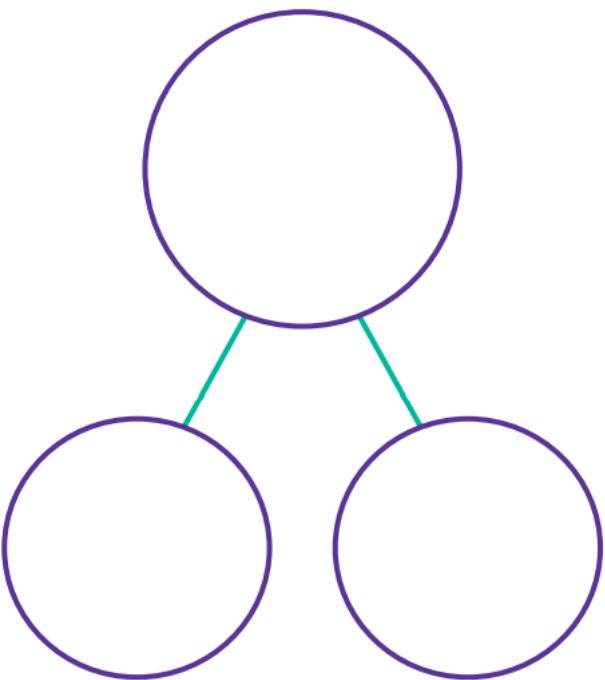
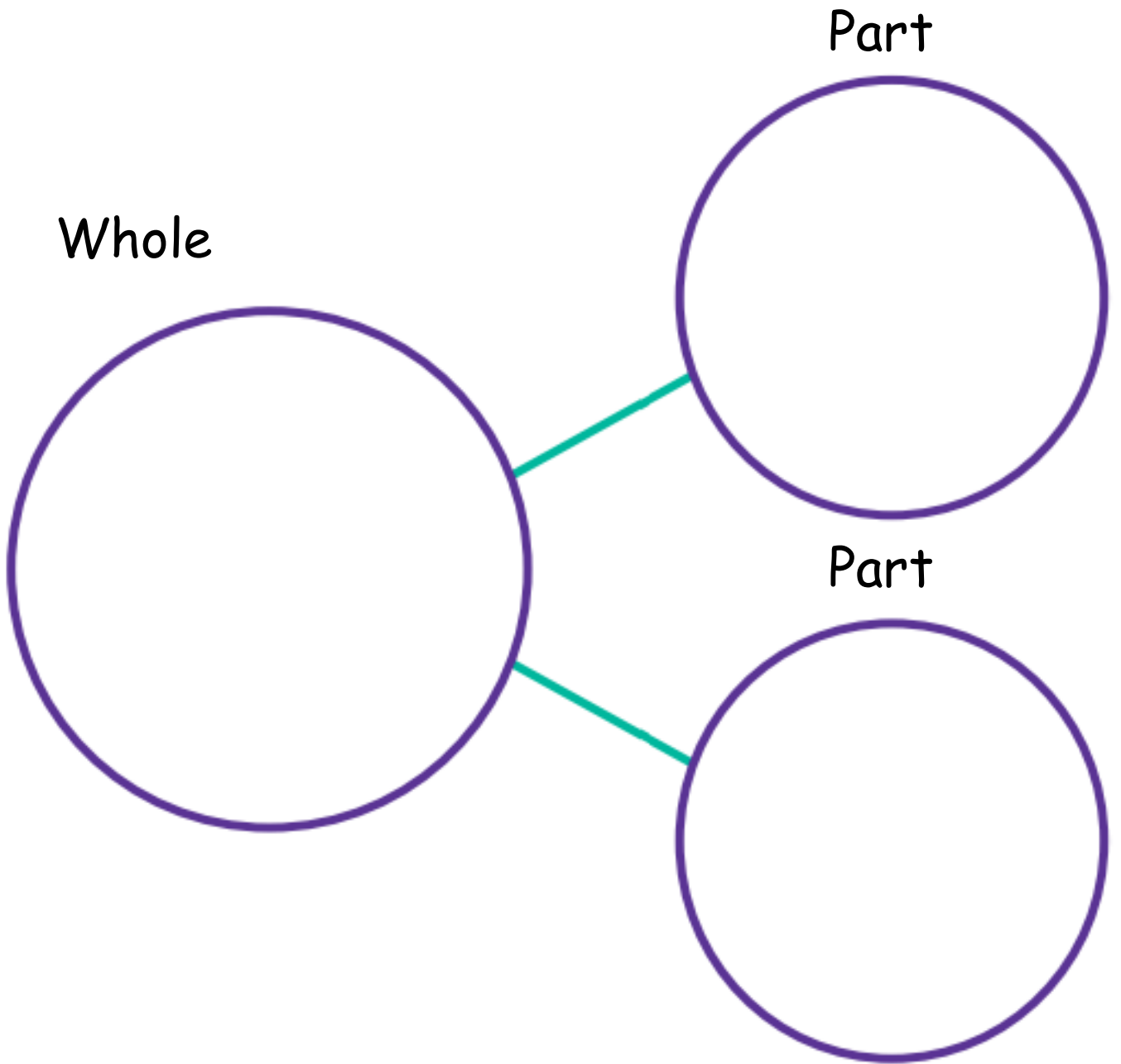


1	2	3	4	5
1	2	3	4	5

2	4	6	8	10
12	14	16	18	20



If you would like more of a challenge, try halving some larger numbers—here are the extra resources you will need: count the objects onto two tens frames, rather than onto one half of one tens frame

6	7	8	9	10
6	7	8	9	10

12	14	16	18	20